

B.SC. COMPUTER SCIENCE/INFORMATION TECHNOLOGY (IT) UNDER CBCS

VI SEMESTER - W.E.F.2017-18

Structure of Computer Science/Information Technology (IT) Syllabus

Semester	Paper	Subject	Hrs.	Credits	IA	ES	Total	
SEMESTER VI	VII (A/B/ C)	Elective-I						
		A. Operating Systems	3	3	25	75	100	
		Operating Systems Lab	3	2	0	50	50	
		B. Computer Networks	3	3	25	75	100	
		Computer Networks Lab	3	2	0	50	50	
		C. Web Technologies	3	3	25	75	100	
		Web Technologies Lab	3	2	0	50	50	
	VIII Cluster – A- A1,A2 or Cluster B- B1,B2 Or Cluster C – C1,C2	Elective-II(Cluster A)						
		A1. Foundations of Data Science	3	3	25	75	100	
		Foundations of Data Science Lab (through R)	3	2	0	50	50	
		A2. Big Data Technology	3	3	25	75	100	
		Big Data Technology Lab (Hadoop)	3	2	0	50	50	
		Elective-II(Cluster B)						
		B1. Distributed Systems	3	3	25	75	100	
		Distributed Systems Lab	3	2	0	50	50	
		B2. Cloud Computing	3	3	25	75	100	
		Cloud Computing Lab	3	2	0	50	50	
		Elective-II(Cluster C)						
		C1. PHP – MySql & Wordpress	3	3	25	75	100	
		PHP-MySql & Wordpress Lab	3	2	0	50	50	
		C2. Advanced JavaScript : JQuery, Ajax, Angular JS & JSON	3	3	25	75	100	
		Advanced JavaScript Lab	3	2	0	50	50	
		Project – 2	5	5	25	75	100	

Structure of Computer Science/Information Technology (IT) Syllabus

**III YEAR VI SEMESTER
Paper-VII: Elective-A
OPERATING SYSTEMS**

COURSE OBJECTIVES

1. To understand the services provided by and the design of an operating system.
2. To understand the structure and organization of the file system.
3. To understand what a process is and how processes are synchronized and scheduled.
4. To understand different approaches to memory management.
5. Students should be able to use system calls for managing processes, memory and the file system.

COURSE OUTCOMES

1. Analyze the concepts of processes in operating system and illustration of the scheduling of processor for a given problem instance.
2. Identify the dead lock situation and provide appropriate solution so that protection and security of the operating system is also maintained.
3. Analyze memory management techniques, concepts of virtual memory and disk scheduling.
4. Understand the implementation of file systems and directories along with the interfacing of IO devices with the operating system.

UNIT - I

Operating System Introduction: Operating Systems Objectives and functions, Computer System Architecture, OS Structure, OS Operations, Evolution of Operating Systems - Simple Batch, Multi programmed, time shared, Parallel, Distributed Systems, Real-Time Systems, Operating System services.

UNIT - II

Process and CPU Scheduling - Process concepts - The Process, Process State, Process Control Block, Threads, Process Scheduling - Scheduling Queues, Schedulers, Context Switch, Preemptive Scheduling, Dispatcher, Scheduling Criteria, Scheduling algorithms, Case studies: Linux, Windows.

Process Coordination - Process Synchronization, The Critical section Problem, Synchronization Hardware, Semaphores, and Classic Problems of Synchronization, Monitors, Case Studies: Linux, Windows.

UNIT - III

Memory Management and Virtual Memory - Logical & physical Address Space, Swapping, Contiguous Allocation, Paging, Structure of Page Table. Segmentation, Segmentation with Paging, Virtual Memory, Demand Paging, Performance of Demanding Paging, Page Replacement Page Replacement Algorithms, Allocation of Frames.

UNIT - IV

File System Interface - The Concept of a File, Access methods, Directory Structure, File System Mounting, File Sharing, Protection, File System Structure,

Mass Storage Structure - Overview of Mass Storage Structure, Disk Structure, Disk Attachment, Disk Scheduling.

UNIT - V

Deadlocks - System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock.

REFERENCES BOOKS:

1. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne 8th Edition, Wiley Student Edition.
2. Principles of Operating Systems by Naresh Chauhan, OXFORD University Press
3. Operating systems - Internals and Design Principles, W. Stallings, 6th Edition, Pearson.
4. Modern Operating Systems, Andrew S Tanenbaum 3rd Edition PHI.
5. Operating Systems A concept - based Approach, 2nd Edition, D. M. Dhamdhare, TMH.
6. Principles of Operating Systems, B. L. Stuart, Cengage learning, India Edition.
7. Operating Systems, A. S. Godbole, 2nd Edition, TMH

STUDENT ACTIVITY:

- 1. Load any new operating system into your computer.**
- 2. Partition the memory in your system**
- 3. Create a semaphore for process synchronization**

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
B.Sc (CBCS)
Sixth Semester Examinations
OPERATING SYSTEMS

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about Operating System
2. Explain Process states
3. What is Synchronization?
4. Write short notes on paging.
5. Write short notes on frames.
6. What is file System?
7. Write about Memory Management
8. What is deadlock?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Explain the Operating Systems Objectives and functions.

OR

10. Explain in detail about Evolution of Operating Systems.

UNIT-II

11. Briefly explain about Scheduling algorithms.

OR

12. Write short notes on

a.) Semaphores b.) Monitors c.) Critical Section d.) Message Passing

UNIT-III

13. Explain Page Replacement Algorithm.

OR

14. Explain Memory management in detail?

UNIT-IV

15. Write about File System Interface.

OR

16. Write about Disk Scheduling with an example

UNIT-V

17. What is deadlock? Explain characteristics of Deadlock.

OR

18. Explain Methods for Handling Deadlocks in detail.

III YEAR VI SEMESTER
Paper-VII: Elective-A
OPERATING SYSTEMS LAB

OBJECTIVES:

- To use linux operating system for study of operating system concepts.
- To write the code to implement and modify various concepts in operating systems

OUTCOMES:

- The course objectives ensure the development of students applied skills in operating systems related areas.
- Students will gain knowledge in writing software routines modules or implementing various concepts of operating system.

LIST OF EXPERIMENTS:

1. Usage of following commands
Ls,pwd,ty,cat,who,who am I,rm, mkdir,rmdir,touch,cd.
2. Usage of following commands
Cal,cat(append),cat(concatenate),mv,cp,man,date.
3. Usage of following commands
Chmod,grep,tput(clear,highlight),bc.
4. Write a shell script to check if the number entered at the command line is Prime or not.
5. Write a shell script to modify “cal” command to display calendars of the specified months.
6. Write a shell script to modify “cal” command to display calendars of the specified range of months.
7. Write a shell script to accept a login name. If not a valid login name display message “entered login name is invalid”
8. Write a shell script to display date in the mm/dd/yy format.
9. To implement the FCFS Algorithm.
10. To implement the shortest job First Algorithm.
11. To implement the priority algorithm.
12. To implement the round robin Algorithm.
13. To implement the FIFO page replacement algorithm
14. To implement the LRU page replacement Algorithm.
14. To implement the Resource request Algorithm.
15. To implement the First-Fit, Best-Fit, Worst-Fit Algorithm.
16. To implement the sequential file organization.
17. To implement the Random file organization
18. Simulate Page Replacement Algorithms FIFO
19. Simulate Page Replacement Algorithms LRU
20. Simulate Page Replacement Algorithms OPTIMAL
21. Simulate Algorithm For Deadlock Prevention

III YEAR VI SEMESTER
Paper-VII: Elective-B
COMPUTER NETWORKS

COURSE OBJECTIVES

1. To provide an introduction to the fundamental concepts on data communication and the design of computer networks.
2. To get familiarized with the basic protocols of computer networks.

COURSE OUTCOMES

After this course, the student will be able to

1. Identify the different components in a Communication System and their respective roles.
2. Describe the technical issues related to the local Area Networks
3. Identify the common technologies available in establishing LAN infrastructure.

UNIT – I

Introduction: Uses of Computer Networks, Network Hardware, Network Software, Reference Models, Example Networks.

The Physical Layer: The Theoretical Basis for Data Communication, Guided Transmission Media, Wireless transmission, the public switched telephone network

UNIT – II

The Data Link Layer: Data Link Layer Design Issues, Error Detection and Correction, Sliding Window Protocols.

The Medium Access Control Sub-layer: The channel allocation problem, **Multiple Access Protocols, Ethernet**, Data Link Layer Switching.

UNIT – III

The Network Layer: Network Layer Design Issues, Routing Algorithms, Congestion control algorithms, Quality of Service.

Internet Working, The Network Layer in the Internet

UNIT – IV:

The Transport Layer: The Transport Service, Elements of Transport Protocols, Congestion Control Algorithms, The Internet Transport Protocols, The Internet Transport Protocols: TCP, Delay Tolerant Networks.

UNIT – V:

The Application Layer: DNS – The Domain Name System, Electronic Mail, The World Wide Web, Real Time Audio & Video, Content Delivery & Peer-to-Peer.

REFERENCE BOOKS:

1. Andrew S. Tanenbaum, “Computer Networks”, Fifth Edition, Pearson Education.
2. Bhushan Trivedi, Computer Networks , Oxford University Press
3. James F.Kurose, Keith W.Ross, “Computer Networking”, Third Edition, Pearson Education
4. Behrouz A Forouzan, “Data Communications and Networking”, Fourth Edition, TMH (2007).
5. Kurose & Ross, “**COMPUTER NETWORKS**” – A Top-down approach featuring the Internet”, Pearson Education – Alberto Leon – Garciak.

STUDENT ACTIVITY:

1. **Study the functioning of network devices available in your organization .**
2. **Prepare a pictorial chart of LAN connections in your organization**

Code No:

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B.Sc (CBCS)
Sixth Semester Examinations
COMPUTER NETWORKS

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about Networks
2. Explain Physical Layer
3. Uses of Network.
4. Write short notes on switching.
5. Write short notes on Error Correction.
6. What is TCP?
7. Write about DNS
8. What is protocol?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Explain in detail about Network hardware & Network Software.

OR

10. Explain in detail about Reference Model with examples.

UNIT-II

11. Briefly explain about Data Link Layer.

OR

12. Explain in detail about Medium Access Control (MAC)

UNIT-III

13. Explain Congestion control Algorithm.

OR

14. Briefly explain how network layer works in internet?

UNIT-IV

15. Write about Internet Transport Protocols.

OR

16. Write about Delay in Tolerant Networks

UNIT-V

17. Explain in detail about usage of Application layer in Networks.

OR

18. Explain Content Delivery & Peer-to-Peer Delivery in application layer.

III YEAR VI SEMESTER
Paper-VII: Elective-B
COMPUTER NETWORKS LAB

OBJECTIVES:

1. Analyze the different layers in networks.
2. Define, use, and differentiate such concepts as OSI-ISO,TCP/IP.
3. How to send bits from physical layer to data link layer
4. Sending frames from data link layer to Network layer
5. They can understand how the data transferred from source to destination
6. They can come to know that how the routing algorithms worked out in network layer

LIST OF EXPERIMENTS:

1. Analyze the different layers in networks.
2. Define, use, and differentiate such concepts as OSI-ISO,TCP/IP.

LIST OF EXPERIMENTS:

1. Write a program to implement data link layer framing method bit stuffing.
2. Write a program to implement data link layer framing method character stuffing.
3. Write a program to implement data link layer framing method character count.
4. Write a program to implement Cyclic Redundancy Check (CRC 12, CRC 16 and CRC CCIR) on a data set of characters.
5. Write a program to implement Dijkstra's algorithm to compute the shortest path through a graph.
6. Write a program to implement subnet graph with weights indicating delay between
7. Write a program to implement subnet

III Year B.Sc – VI Semester
Paper-VII: Elective-C - WEB TECHNOLOGIES

To provide knowledge on web architecture, web services, client side and server side scripting technologies to focus on the development of web-based information systems and web services. To provide skills to design inter active and dynamic web sites.

COURSEOUTCOME

1. To understand the web architecture and web services.
2. To practice latest web technologies and tools by conducting experiments.
3. To design inter active web pages using HTML and Style sheets.
4. To study the frame work and building blocks of NET Integrated Development Environment.
5. To provide solutions by identifying and formulating IT related problems.

UNIT –I

HTML: Basic HTML, Document body, Text ,Hyperlinks, adding more formatting tags, Lists, Tables and images.

More HTML: Multimedia objects, Frames, Forms towards interactive, HTML document heading detail

UNIT –II

Cascading Style Sheets: Introduction, using Styles, simple examples, your own styles, properties and values in styles, style sheet, formatting blocks of information, layers.

UNIT– III

Introduction to JavaScript: What is DHTML, JavaScript, basics, variables, string manipulations, mathematical functions, statements, operators, arrays and functions.

UNIT – IV

Objects in JavaScript: Data and objects in JavaScript, regular expressions, exception handling

DHTML with JavaScript: Data validation, opening a new window, messages and confirmations

UNIT –V

XML: defining data for web applications, basic XML, document type definition, presenting XML, document object model. Web Services

REFERENCES:

1. Harvey M. Deitel and Paul J. Deitel, **“Internet & World Wide Web How to Program”**, 4/e, Pearson Education.
2. Uttam Kumar Roy, Web Technologies from Oxford University Press.

STUDENT ACTIVITIES:

1. **Prepare a website for your college**
2. **Prepare your personal website**

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
B.Sc (CBCS)
Sixth Semester Examinations
WEB TECHNOLOGIES

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about HTML
2. Write short notes on CSS
3. What is DHTML?
4. Write short notes about Objects in JavaScript.
5. Write short notes on Data validation.
6. What is Web Services?
7. Write about web applications
8. What is XML?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Briefly describe about Lists, Tables using images in HTML.

OR

10. Explain in detail about Multimedia objects, Frames in HTML.

UNIT-II

11. Briefly explain about how to create your own styles with example.

OR

12. Explain in detail about properties and values in styles with an example.

UNIT-III

13. Explain string manipulations, mathematical functions in java Script with example

OR

14. Briefly explain about exception handling with example?

UNIT-IV

15. Write about opening a new window, messages and confirmations.

OR

16. Write about moving images with Program.

UNIT-V

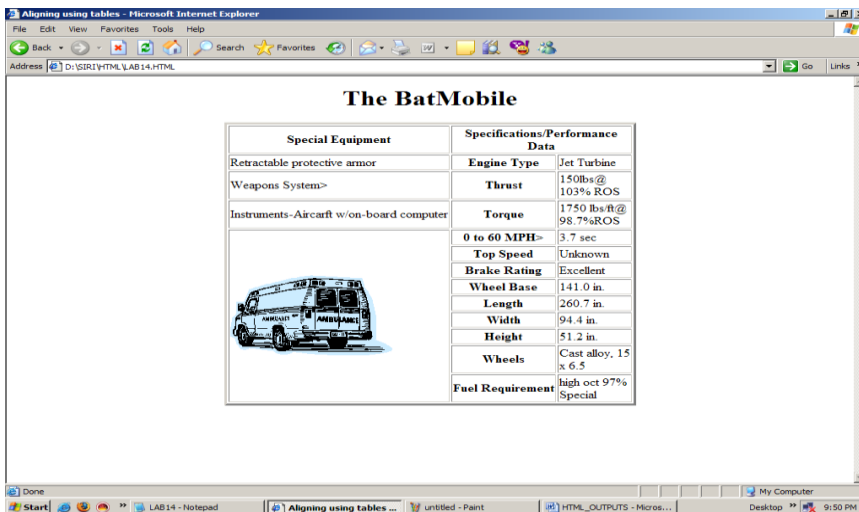
17. Explain in detail about presenting XML.

OR

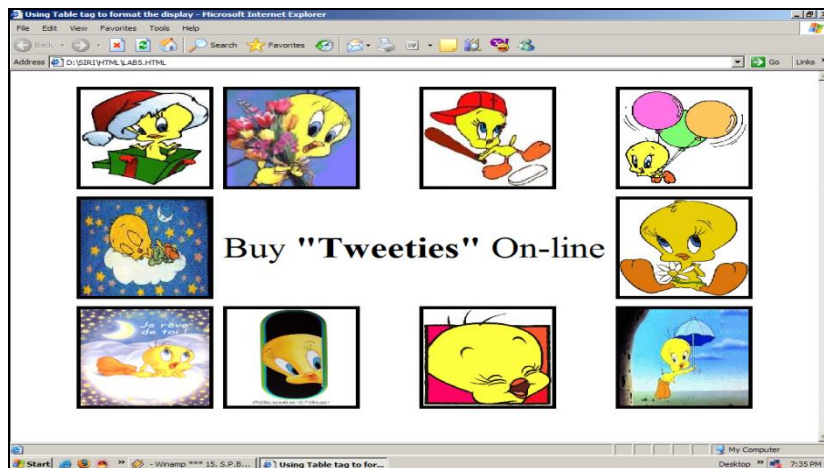
18. Explain about defining data for web applications in XML.

III YEAR VI SEMESTER
Paper-VII : Elective-C
WEB TECHNOLOGIES LAB

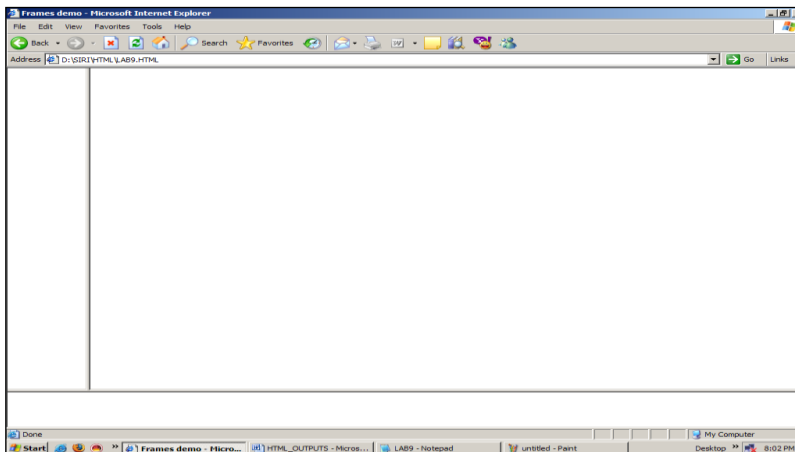
1. Write a HTML program illustrating text formatting.
2. Illustrate font variations in your HTML code.
3. Prepare a sample code to illustrate links between different sections of the page.
4. Create a simple HTML program to illustrate three types of lists.
5. Embed a calendar object in your web page.
6. Create an applet that accepts two numbers and perform all the arithmetic operations on them.
7. Create nested table to store your curriculum.
8. Create a form that accepts the information from the subscriber of a mailing system.
9. Design the page as follows:



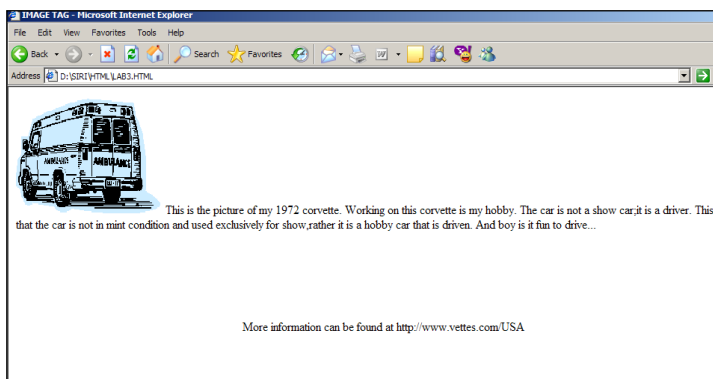
11. Using "table" tag, align the images as follows:



12. Divide the web page as follows:

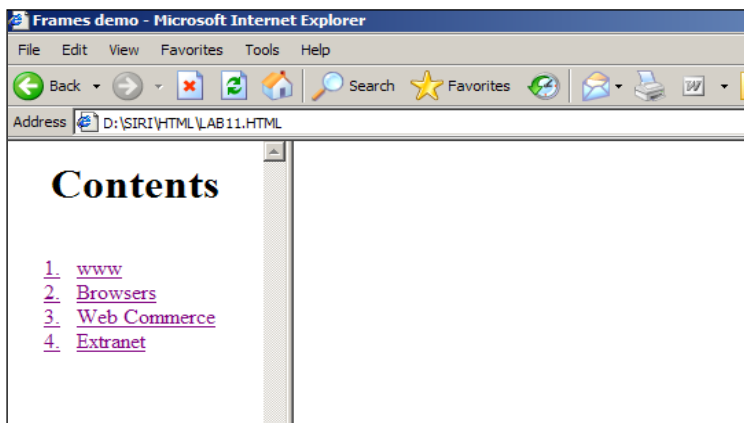


13. Design the page as follows:



14. Illustrate the horizontal rulers in your page.

15. Create a help file as follows:



16. Create a form using form tags(assume the form and fields).

17. Create a webpage containing your biodata(assume the form and fields).

18. Write a html program including style sheets.

20. Write a html program to layers of information in web page.

21. Create a static webpage.

III YEAR VI SEMESTER
(Cluster 1) Paper-VIII: Elective –A-1
FOUNDATIONS OF DATA SCIENCE

COURSE OBJECTIVES

Modern scientific, engineering, and business applications are increasingly dependent on data, existing traditional data analysis technologies were not designed for the complexity of the modern world. Data Science has emerged as a new, exciting, and fast-paced discipline that explores novel statistical, algorithmic, and implementation challenges that emerge in processing, storing, and extracting knowledge from Big Data.

COURSE OUTCOMES

1. Able to apply fundamental algorithmic ideas to process data.
2. Learn to apply hypotheses and data into actionable predictions.
3. Document and transfer the results and effectively communicate the findings using visualization techniques.

UNIT I

INTRODUCTION TO DATA SCIENCE :Data science process – roles, stages in data science project – working with data from files – working with relational databases – exploring data – managing data – cleaning and sampling for modelling and validation – introduction to NoSQL.

UNIT II

MODELING METHODS : Choosing and evaluating models – mapping problems to machine learning, evaluating clustering models, validating models – cluster analysis – K-means algorithm, Naïve Bayes – Memorization Methods – Linear and logistic regression – unsupervised methods.

UNIT III

INTRODUCTION TO R Language: Reading and getting data into R – ordered and unordered factors – arrays and matrices – lists and data frames – reading data from files.

UNIT IV

PROBABILITY DISTRIBUTIONS in R - Binomial, Poisson, Normal distributions. - Manipulating objects - data distribution.

UNIT V

DELIVERING RESULTS :Documentation and deployment – producing effective presentations– Introduction to graphical analysis – plot() function – displaying multivariate data – matrix plots – multiple plots in one window - exporting graph - using graphics parameters in R Language. Case studies.

REFERENCE BOOKS

- 1.Nina Zumel, John Mount, “Practical Data Science with R”, Manning Publications, 2014.
- 2.Jure Leskovec, Anand Rajaraman, Jeffrey D.Ullman, “Mining of Massive Datasets”, Cambridge University Press, 2014.
- 3.Mark Gardener, “Beginning R - The Statistical Programming Language”, John Wiley & Sons, Inc., 2012.
- 4.W. N. Venables, D. M. Smith and the R Core Team, “An Introduction to R”, 2013.
- 5.Tony Ojeda, Sean Patrick Murphy, Benjamin Bengfort, Abhijit Dasgupta, “Practical Data Science Cookbook”, Packt Publishing Ltd., 2014.
- 6.Nathan Yau, “Visualize This: The FlowingData Guide to Design, Visualization, and Statistics”, Wiley, 2011.
- 7.Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, “Professional Hadoop Solutions”, Wiley, ISBN: 9788126551071, 2015.

STUDENT ACTIVITY:

1. **Collect data from any real time system and create clusters using any clustering algorithm**
2. **Read the student exam data in R perform statistical analysis on data and print results.**

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
B.Sc (CBCS)
Sixth Semester Examinations
Foundations of Data Science

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about Data science process
2. Write short notes relational databases
3. What is mapping?
4. Write short notes on Linear and logistic regression.
5. Write short notes on lists and data frames.
6. What is Normal distribution?
7. Write about Manipulating objects
8. What is plot() function?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Explain in detail about cleaning and sampling for modeling and validation.

OR

10. Explain in detail about stages in data science project.

UNIT-II

11. Briefly explain about evaluating clustering models.

OR

12. Explain in detail about K-means algorithm.

UNIT-III

13. Explain Reading and getting data into R – Language

OR

14. Briefly explain about ordered and unordered factors?

UNIT-IV

15. Describe in detail about R - Binomial.

OR

16. Write about on data distribution in Data Science.

UNIT-V

17. Explain in detail about using graphics parameters in R Language.

OR

18. Explain about displaying multivariate data.

III YEAR VI SEMESTER
(Cluster 1) Paper-VIII: Elective –A-1
FOUNDATIONS OF DATA SCIENCE LAB

OBJECTIVES :

- R is a well-developed, simple and effective programming language which includes conditionals, loops, user defined recursive functions and input and output facilities.
- R has an effective data handling and storage facility,
- R provides a suite of operators for calculations on arrays, lists, vectors and matrices.
- R provides a large, coherent and integrated collection of tools for data analysis.

OUTCOMES:

- 1) At end student will learn to handle the data through R.
- 2) Student will familiar with loading and unloading of packages.

I. Installing R and R studio

II. Basic Operations in r

1. Arithmetic Operations
2. Comments and spacing
3. Logical Operators - <, <=, >, >=, =, !=, &&, |

III.

1. Getting data into R, Basic data manipulation
2. Vectors, Matrices, operation on vectors and matrices.

IV.

1. Basic Plotting
2. Quantitative data
3. Frequency plots
4. Box plots
5. Scatter plot
6. Categorical data
7. Bar charts
8. Pie charts

V. Loops and functions

1. if, if else, while, for break, next, repeat.
2. Basic functions- Print(), exp(), Log(), sqrt(), abs(), sin(), Cos(), tan(), factorial(), rand().

III YEAR VI SEMESTER
(Cluster 1) Paper-VIII : Elective –A-2
BIG DATA TECHNOLOGY

COURSE OBJECTIVE

The Objective of this course is to provide practical foundation level training that enables immediate and effective participation in big data projects. The course provides grounding in basic and advanced methods to big data technology and tools, including MapReduce and Hadoop and its ecosystem.

COURSE OUTCOME

1. Learn tips and tricks for Big Data use cases and solutions.
2. Learn to build and maintain reliable, scalable, distributed systems with Apache Hadoop.
3. Able to apply Hadoop ecosystem components.

UNIT I

INTRODUCTION TO BIG DATA: Introduction – distributed file system – Big Data and its importance, Four V's in bigdata, Drivers for Big data, Big data analytics, Big data applications. Algorithms using map reduce, Matrix-Vector Multiplication by Map Reduce.

UNIT II

INTRODUCTION HADOOP : Big Data – Apache Hadoop & Hadoop EcoSystem – Moving Data in and out of Hadoop – Understanding inputs and outputs of MapReduce - Data Serialization.

UNIT- III

HADOOP ARCHITECTURE: Hadoop Architecture, Hadoop Storage: HDFS, Common Hadoop Shell commands , Anatomy of File Write and Read., NameNode, Secondary NameNode, and DataNode, Hadoop MapReduce paradigm, Map and Reduce tasks, Job, Tasktrackers - Cluster Setup – SSH & Hadoop Configuration – HDFS Administering – Monitoring & Maintenance.

UNIT-IV

HIVE AND HIVEQL, HBASE:-Hive Architecture and Installation, Comparison with Traditional Database, HiveQL - Querying Data - Sorting And Aggregating, Map Reduce Scripts, Joins & Subqueries,

UNIT-V

HBase concepts- Advanced Usage, Schema Design, Advance Indexing - Zookeeper - how it helps in monitoring a cluster, HBase uses Zookeeper and how to Build Applications with Zookeeper.

REFERENCE BOOKS

1. Boris lublinsky, Kevin t. Smith, Alexey Yakubovich, “Professional Hadoop Solutions”, Wiley, ISBN: 9788126551071, 2015.
- 2 .Big Data Black Book(Covers Hadoop 2, Map Reduce, Hive, Yarn, Pig & Data Visualization)- Dream Tech Publications
- 3.Chris Eaton, Dirk deroos et al. , “Understanding Big data ”, McGraw Hill, 2012.
4. Tom White, “HADOOP: The definitive Guide” , O Reilly 2012.
5. Vignesh Prajapati, “Big Data Analytics with R and Haoop”, Packet Publishing 2013.
6. Tom Plunkett, Brian Macdonald et al, “Oracle Big Data Handbook”, Oracle Press, 2014.
7. Jy Liebowitz, “Big Data and Business analytics”,CRC press, 2013.

STUDENT ACTIVITY:

1. Collect real time data and justify how it has become Big Data
2. Reduce the dimensionality of a big data using your own map reducer

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
B.Sc (CBCS)
Sixth Semester Examinations
BIG DATA TECHNOLOGY

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about Big Data
2. Write short notes on distributed file system
3. What is Data Serialization?
4. Write short notes on Shell commands.
5. Describe about Monitoring & Maintenance.
6. What is Hive Architecture?
7. Write about HiveQL.
8. What is Zookeeper?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Explain in detail about distributed file system.

OR

10. Explain in detail about Algorithms using map reduce.

UNIT-II

11. Briefly explain about Hadoop EcoSystem.

OR

12. Explain in detail about Hadoop.

UNIT-III

13. Explain briefly about Hadoop Architecture in detail.

OR

14. Briefly explain about cluster setup in Hadoop?

UNIT-IV

15. Describe in detail about Comparison with Traditional Database.

OR

16. Write about Joins & Subqueries.

UNIT-V

17. Explain in detail about Advance Indexing.

OR

18. Explain how to Build Applications with Zookeeper.

III YEAR VI SEMESTER
(Cluster 1) Paper-VIII : Elective –A-2
BIG DATA TECHNOLOGY LAB

OBJECTIVES :

- Understand what Hadoop is
- Understand what Big Data is
- Learn about other open source software related to Hadoop

OUTCOMES:

- i) Get help on the various Hadoop commands
- ii) Observe a Map-Reduce job in action

1. Implement the following Data Structures in Java

- a) Linked Lists
- b) Stacks
- c) Queues
- d) Set
- e) Map

2. (i) Perform setting up and Installing Hadoop in its three operating modes: Standalone
Pseudo distributed
Fully distributed
(ii) Use the web based tools to monitor your Hadoop setup.

3. Implement the following file management tasks in Hadoop.
Adding files and directories
Retrieving files
Deleting files

III YEAR VI SEMESTER
(Cluster 2) Paper-VIII : Elective –B-1

DISTRIBUTED SYSTEMS

COURSE OBJECTIVES

To expose the fundamentals of distributed computer systems, assuming the availability of facilities for data transmission.

To discuss multiple levels of distributed algorithms, distributed file systems, distributed databases, security and protection.

COURSE OUTCOMES

Create models for distributed systems.

Apply different techniques learned in the distributed system.

UNIT I

Introduction to Distributed Computing Systems, System Models, and Issues in Designing a Distributed Operating System, Examples of distributed systems.

UNIT II

Features of Message Passing System, Synchronization and Buffering, Introduction to RPC and its models, Transparency of RPC, Implementation Mechanism, Stub Generation and RPC Messages, Server Management, Call Semantics, Communication Protocols and Client Server Binding.

UNIT III

Introduction, Design and implementation of DSM system, Granularity and Consistency Model, Advantages of DSM, Clock Synchronization, Event Ordering, Mutual exclusion, Deadlock, Election Algorithms.

UNIT IV

Task Assignment Approach, Load Balancing Approach, Load Sharing Approach, Process Migration and Threads.

UNIT V

File Models, File Accessing Models, File Sharing Semantics, File Caching Schemes, File Replication, Atomic Transactions, Cryptography, Authentication, Access control and Digital Signatures.

REFERENCE BOOKS

1. Pradeep. K. Sinha: “ Distributed Operating Systems: Concepts and Design ” , PHI, 2007.
2. George Coulouris, Jean Dollimore, Tim Kindberg: “ Distributed Systems” , Concept and Design, 3rd Edition, Pearson Education, 2005.

STUDENT ACTIVITY

1. Implementation of Distributed Mutual Exclusion Algorithm.
2. Create a Distributed Simulation Environment.

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
B.Sc (CBCS)
Sixth Semester Examinations
Distributed Systems

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about distributed systems with examples.
2. Features of Message Passing System
3. Call Semantics
4. Write short notes on Communication Protocols.
5. Describe about DSM system.
6. What is Mutual exclusion?
7. Write about Threads.
8. What is File Sharing?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Briefly describe about System Models in distributed systems.

OR

10. Explain in detail about design issues in distributed systems.

UNIT-II

11. Briefly explain about Synchronization and Buffering.

OR

12. Explain in detail about Transparency of RPC .

UNIT-III

13. Explain briefly about Consistency Model.

OR

14. Briefly explain about Election Algorithms?

UNIT-IV

15. Describe in detail about Election Algorithms.

OR

16. Write about Load Sharing Approach.

UNIT-V

17. Explain in detail about File Models.

OR

18. Explain in detail about Access control and Digital Signatures.

III YEAR VI SEMESTER
(Cluster 2) Paper-VIII : Elective –B-1
DISTRIBUTED SYSTEMS LAB

OBJECTIVE:

It covers all the aspects of distributed system. It introduce its readers to basic concepts of middleware, states of art middleware technology

OUTCOMES:

1. Students will get the concepts of Inter-process communication
2. Students will get the concepts of Distributed Mutual Exclusion and Distributed Deadlock Detection algorithm.

1. To study client server based program using RPC.
2. To study Client server based program using RMI.
3. To study Implementation of Clock Synchronization (Logical/Physical)
4. To study Implementation of Election algorithm.
5. To study Implementation of Mutual Exclusion algorithms.
6. To write program multi-threaded client/server processes.
7. To write program to demonstrate process/code migration.

III YEAR VI SEMESTER
(Cluster 2) Paper-VIII : Elective –B-2

CLOUD COMPUTING

COURSE OBJECTIVES:

The student will learn about the cloud environment, building software systems and components that scale to millions of users in modern internet, cloud concepts capabilities across the various cloud service models including IaaS, PaaS, SaaS, and developing cloud based software applications on top of cloud platforms.

COURSE OUTCOMES

1. Compare the strengths and limitations of cloud computing
2. Identify the architecture, infrastructure and delivery models of cloud computing
3. Apply suitable virtualization concept.
4. Choose the appropriate cloud player , Programming Models and approach.
5. Address the core issues of cloud computing such as security, privacy and interoperability
6. Design Cloud Services and Set a private cloud

UNIT 1

Cloud Computing Overview – Origins of Cloud computing – Cloud components - Essential characteristics – On-demand self-service , Broad network access , Location independent resource pooling , Rapid elasticity , Measured service

UNIT II

Cloud scenarios – Benefits: scalability , simplicity , vendors ,security. Limitations – Sensitive information - Application development – Security concerns - privacy concern with a third party - security level of third party - security benefits Regularity issues: Government policies

UNIT III

Cloud architecture: Cloud delivery model – SPI framework , SPI evolution , SPI vs. traditional IT Model

Software as a Service (SaaS): SaaS service providers – Google App Engine, Salesforce.com and google platform – Benefits – Operational benefits - Economic benefits – Evaluating SaaS **Platform as a Service (PaaS):** PaaS service providers – Right Scale – Salesforce.com – Rackspace – Force.com – Services and Benefits

UNIT IV

Infrastructure as a Service (IaaS): IaaS service providers – Amazon EC2 , GoGrid – Microsoft soft implementation and support – Amazon EC service level agreement – Recent developments – Benefits

Cloud deployment model : Public clouds – Private clouds – Community clouds - Hybrid clouds - Advantages of Cloud computing

UNIT V

Virtualization: Virtualization and cloud computing - Need of virtualization – cost, administration , fast deployment , reduce infrastructure cost - limitations

Types of hardware virtualization: Full virtualization - partial virtualization - para virtualization

Desktop virtualization: Software virtualization – Memory virtualization - Storage virtualization – Data virtualization – Network virtualization **Microsoft Implementation:** Microsoft Hyper V – Vmware features and infrastructure – Virtual Box - Thin client

REFERENCE BOOKS

1. Cloud computing a practical approach - Anthony T.Velte , Toby J. Velte Robert Elsenpeter TATA McGraw- Hill , New Delhi - 2010
2. Cloud Computing: Web-Based Applications That Change the Way You Work and Collaborate Online - Michael Miller - Que 2008
3. Cloud Computing, Theory and Practice, Dan C Marinescu, MK Elsevier.
4. Cloud Computing, A Hands on approach, Arshadeep Bahga, Vijay Madisetti, University Press
5. Mastering Cloud Computing, Foundations and Application Programming, Raj Kumar Buyya, Christenvecctiola, S Tammarai selvi, TMH

STUDENT ACTIVITY:

1. Prepare the list of companies providing cloud services category wise.
2. Create a private cloud using local server

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
BCA (CBCS)
Sixth Semester Examinations
CLOUD COMPUTING

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Origin of Cloud computing?
2. Broad network access
3. Explain privacy concern with a third party?
4. Write about security levels in third party?
5. Write about Economic benefits?
6. Explain Private Clouds?
7. Write about Hybrid clouds?
8. Explain VMware?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Briefly describe components of Cloud computing?

OR

10. Explain the characteristics of cloud computing ?

UNIT-II

11. Explain in detail about the cloud scenarios?

OR

12. Briefly describe about limitations of Cloud computing?

UNIT-III

13. Explain about Cloud computing Architecture?

OR

14. Write about SaaS in detail?

UNIT-IV

15. Describe briefly about IaaS.

OR

16. Explain about Cloud development model?

UNIT-V

17. Write about need of virtualization in cloud computing?

OR

18. Explain in detail about VMware features and infrastructure?

III YEAR VI SEMESTER
(Cluster 2) Paper-VIII : Elective –B-2

CLOUD COMPUTING LAB

OUTCOMES: LEARNER WILL BE ABLE TO...

1. Appreciate cloud architecture
2. Create and run virtual machines on open source OS
3. implement Infrastructure , storage as a Service.

USE EUCALYPTUS OR OPEN NEBULA OR EQUIVALENT TO SET UP THE CLOUD AND DEMONSTRATE.

1. Find procedure to run the virtual machine of different configuration. Check how many virtual machines can be utilized at particular time.
2. Find procedure to attach virtual block to the virtual machine and check whether it holds the data even after the release of the virtual machine.
3. Install a C compiler in the virtual machine and execute a sample program.
4. Show the virtual machine migration based on the certain condition from one node to the other.
5. Find procedure to install storage controller and interact with it.

1. Introduction to cloud computing.
2. Creating a Warehouse Application in Sales Force.com.
3. Creating an Application in Sales Force.com using Apex programming Language.
4. Implementation of SOAP web services in C#/ JAVA Applications.
5. Implementation of Para- Virtualization using VM ware's workstation/ Oracle's Virtual Box and Guest O.S.
6. Case study: PAAS (Face book, Google App Engine)
7. Case Study: Amazon web services.

III YEAR VI SEMESTER
(Cluster C) Paper-VIII : Elective–C-1
Paper-VIII: PHP & MySql, Wordpress

COURSEOBJECTIVES

To introduce the concept of PHP and to give basic Knowledge of PHP. Learn about PHP Syntax. Arrays, PHP Loops, PHP and MySQL connectivity, PHP form validation, PHP form handling.

Overview of MySQL and PHP MyAdmin, Understand basic concepts of how a data base stores information via tables, Understanding of SQL syntax used with MySQL, Learn how to retrieve and manipulate data from one or more tables, Know how to filter data based upon multiple conditions, Updating and inserting data into existing tables, Learning how the relationships between tables will affect the SQL, The advantages of store procedures with storing data using variables and functions, How SQL can be used with programming languages like PHP. to create dynamic websites for visitors, Review of some sample PHP projects interacting with MySQL.

COURSEOUTCOMES

After completing this course satisfactorily, a student will be able to:

1. Introduction to web development with PHP
2. How to code a PHP application
3. Introduction to relational databases and MySQL
4. How to use PHP with a MySQL database
5. How to use the MVC pattern to organize your code
6. How to test and debug a PHP application
7. How to work with form data
8. How to code control statements
9. How to work with strings and numbers
10. How to work with dates
11. How to create and use arrays
12. How to work with cookies and sessions
13. How to create and use functions
14. How to use regular expressions, handle exceptions, and validate data

UNIT I

Introduction PHP and MYSQL, features, merits and demerits of PHP and MYSQL.

The Basics of PHP scripts: The Building blocks of PHP: Variables, Data Types, Operators and Expressions, Constants. Flow Control Functions in PHP: Switching Flow, Loops, Code Blocks and Browser Output.

UNIT II

Working with Functions: What is function?, Calling functions, Defining Functions, Returning the values from User-Defined Functions, Variable Scope, Saving state between Function calls with the static statement, more about arguments.

Working with Arrays: What are Arrays?, Creating Arrays, Some Array-Related Functions. Working with Objects: Creating Objects, Object Instance Working with Strings, Dates and Time: Formatting strings with PHP, Investigating Strings with PHP, Manipulating Strings with PHP, Using Date and Time Functions in PHP.

UNIT III

Working with Forms: Creating Forms, Accessing Form Input with User defined Arrays, Combining HTML and PHP code on a single Page, Using Hidden Fields to save state, Redirecting the user, Sending Mail on Form Submission, Working with File Uploads.

Introducing Cookies, Setting a Cookie with PHP, Session Function Overview, Starting a Session, Working with session variables, passing session IDs in the Query String, Destroying Sessions and Unsetting Variables, Using Sessions in an Environment with Registered Users.

UNIT IV

Working with Files: Including Files with include(), Validating Files, Creating and Deleting Files, Opening a File for Writing, Reading or Appending, Reading from Files, Writing or Appending to a File.

Introduction to MySQL and Interfacing with Databases through PHP Understanding the database design process: The Importance of Good Database Design, Types of Table Relationships, Understanding Normalization. Learning basic SQL Commands: MySQL Data types, Table Creation Syntax, Using INSERT, UPDATE , DELETE, REPLACE, SELECT commands, WHERE in your Queries, Selecting from Multiple Tables, Date and Time Functions in MySQL.

UNIT V

Using Transaction and stored procedures in MySQL: What is Transaction?, What are Stored Procedures? Interacting with MySQL using PHP: MySQL Versus MySQLi Functions, Connecting to MySQL with PHP, Working with MySQL Data.

Creating an Online Address Book: Planning and Creating Database Tables, Creating Menu, Creating Record Addition Mechanism, Viewing Records, Creating the Record Deletion Mechanism, Adding Sub-entities to a Record.

Word press: About Word press, features and advantages of word press.

REFERENCEBOOKS

1. JulieC.Meloni,PHPMYSQLandApache,SAMSTeachyourself,PearsonEducation(2007).
2. XueBai Michael Ekedahl, The web warrior guide to Web Programming, Thomson(2006).

STUDENT ACTIVITY:

1. **Installing and Configuring MySQL:** Current and Future Versions of MySQL, How to Get MySQL, Installing MySQL on Linux, Windows, Trouble Shooting your Installation, Basic Security Guidelines, Introducing MySQL Privilege System, Working with User Privileges.
2. Installing and Configuring Apache: Current and future versions of Apache, Choosing the Appropriate Installation Method, Windows, Apache Configuration File Structure, Apache Log Files, Windows, php in Basics,
3. Creation of a web page using word press
4. Creation of student data base of the college

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
BCA (CBCS)
Sixth Semester Examinations
PHP & MySql, Wordpress

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about User Privileges?
2. Trouble Shooting
3. What are Arrays?
4. Write about Working with Strings?
5. Write about User defined Arrays?
6. Explain passthru()?
7. What is Transaction?
8. Explain working with posts?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Briefly describe Current and Future Versions of MySQL?

OR

10. Explain Building PHP on Linux with Apache?

UNIT-II

11. What is function? Explain User-Defined Functions in detail.

OR

12. Briefly describe about Manipulating Strings with PHP?

UNIT-III

13. Explain about Working with forms?

OR

14. Write about Running Commands with system() or passthru().?

UNIT-IV

15. Describe briefly about Using Transaction and stored procedures in MySQL.

OR

16. Explain about Working with MySQL Data in detail?

UNIT-V

17. Explain in detail about servers like wamp, bitnami?

OR

18. Explain in detail about extending word press with plug-ins?

PHP, MySql & Wordpress LAB

MySQL Lab Cycle

CYCLE -1

An Enterprise wishes to maintain the details about his suppliers and other corresponding details. For that he uses the following details.

Suppliers (sid: Integer, sname: string, address: string)

Parts (pid: Integer, pname: string, color: string)

Catalog (sid: integer, pid: integer, cost: real)

THE CATALOG RELATION LISTS THE PRICES CHARGED FOR PARTS BY SUPPLIERS.

Write the following queries in SQL:

1. Find the pnames of parts for which there is some supplier.
2. Find the snames of suppliers who supply every part.
3. Find the snames of supplier who supply every red part.
4. Find the pnames of parts supplied by London Supplier and by no one else.
5. Find the sid's of suppliers who charge more for some part than the average cost of that part.
6. For each part, find the sname of the supplier who charges the most for that part.
7. Find the sid's of suppliers who supply only red parts.
8. Find the sid's of suppliers who supply a red and a green part.
9. Find the sid's of suppliers who supply a red or green part.
10. Find the total amount has to pay for that supplier by part located from London.

CYCLE – 2

An organisation wishes to maintain the status about the working hours made by his employees. For that he uses the following tables.

Emp (eid: integer, ename: string, age: integer, salary: real)

Works (eid: integer, did: integer, pct_time: integer)

Dept (did: integer, budget: real, managerid: integer)

An employee can work in more than one department; the pct_time field of the works relation shows the percentage of time that a given employee works in a given department.

RESOLVE THE FOLLOWING QUERIES.

1. Print the names and ages of each employee who works in both Hardware and Software departments.
2. For each department with more than 20 full time equivalent employees (i.e., where the part-time and full-time employees add up to at least that many full-time employees), print the did's together with the number of employees that work in that department.
3. Print the name of each employee whose salary exceeds the budget of all of the departments that he or she work in.
4. Find the managerid's of managers who manage only departments with budgets greater than 1,000,000.
5. Find the enames of managers who manage the departments with largest budget.
6. If a manager manages more than one department, he or she controls the sum of all the budgets for those departments. Find the managerid's of managers who control more than 5,000,000.
7. Find the managerid's of managers who control the highest amount.
8. Find the average manager salary.

PHP Lab Cycle

1. Write a PHP program to Display "Hello"
2. Write a PHP Program to display the today's date.
3. Write a PHP Program to read the employee details.
4. Write a PHP Program to display the
5. Write a PHP program to prepare the student marks list.
6. Write a PHP program to generate the multiplication of two matrices.
7. Write a PHP Application to perform demonstrate the college website.
8. Write a PHP application to add new Rows in a Table.
9. Write a PHP application to modify the Rows in a Table.
10. Write a PHP application to delete the Rows from a Table.
11. Write a PHP application to fetch the Rows in a Table.
12. Develop an PHP application to make following Operations
 - i. Registration of Users.
 - ii. Insert the details of the Users.
 - iii. Modify the Details.
 - iv. Transaction Maintenance.
 - a) No of times Logged in
 - b) Time Spent on each login.
 - c) Restrict the user for three trials only.
 - d) Delete the user if he spent more than 100 Hrs of transaction.

WORDPRESS LAB

1. Installation and configuration of word press.
2. Create a site and add a theme to it.

**(Cluster C) Paper-VIII: Elective –C-2
Paper-VIII: Advanced Java Script
JQUERY /AJAX / JSON / Angular JS**

COURSE OBJECTIVE:

To impart knowledge in designing a webpage in a structured way by using advanced java script ie., using different scripting languages.

COURSE OUTCOMES

On completing the subject, students will be able to: create a dynamic website using advanced features of JavaScript and create a website with good and attractive design

UNIT I

JQuery – Basics: String, Numbers, Boolean, Objects, Arrays, Functions, Arguments, Scope, Built-in Functions. **jQuery – Selectors:** CSS Element Selector, CSS Element ID Selector, CSS Element Class Selector, CSS Universal Selector, Multiple Elements E, F, G Selector, Callback Functions. **jQuery – DOM Attributes:** Get Attribute Value, Set Attribute Value. **jQuery – DOM Traversing :** Find Elements by index, Filtering out Elements, Locating Descendent Elements, JQuery DOM Traversing Methods.

UNIT II

jQuery – CSS Methods : Apply CSS Properties, Apply Multiple CSS Properties, Setting Element Width & Height, JQuery CSS Methods. **jQuery – DOM Manipulation Methods:** Content Manipulation, DOM Element Replacement, Removing DOM Elements, Inserting DOM elements, DOM Manipulation Methods. **jQuery – Events Handling:** Binding event handlers, Removing event handlers, Event Types, The Event Object, The Event Attributes. **jQuery – Effects:** JQuery Effect Methods, jQuery Hide and Show, jQuery Toggle, jQuery Slide – slideDown, slideUp, slideToggle, jQuery Fade – fadeIn, fadeOut, fadeTo, jQuery Custom Animations

UNIT III

Intro to **jQuery UI**, Need of jQuery UI in real web sites, Downloading jQuery UI, Importing jQuery UI, Draggable, Droppable, Resizable, Selectable, Sortable, Accordion, Auto Complete, Button Set, Date Picker, Dialog, Menu, Progress Bar, Slider, Spinner, Tabs, Tooltip, Color Animation, Easing Effects, addClass, removeClass, Effects, jQuery UI themes, Customizing jQuery UI widgets / plug-ins, jQuery UI with CDN, Consuming jQuery Plug-ins from 3rd party web sites jQuery Validations, Intro to jQuery validation plug-in, Using jQuery validation plug-in, Regular expressions.

UNIT IV

Intro to AJAX, Need of AJAX in real web sites, Getting database data using jQuery-AJAX, Inserting, Updating, Deleting database data using jQuery-AJAX Grid Development using jQuery-AJAX Intro to **JSON** JSON syntax, Need of JSON in real web sites, JSON object, JSON array, Complex JSON objects, Reading JSON objects using jQuery.

UNIT V

Intro to **AngularJS**, Need of AngularJS in real web sites, Downloading AngularJS, AngularJS first example, AngularJS built-in directives, AngularJS expressions, AngularJS modules, AngularJS controllers, AngularJS scope AngularJS dependency injection AngularJS, bootstrapping AngularJS data bindings, AngularJS \$watch, AngularJS filters, AngularJS events, AngularJS AJAX, Ng-repeat, AngularJS with json arrays, AngularJS registration form and login form, AngularJS CRUD operations, AngularJS Animations, AngularJS validations AngularJS \$q, AngularJS custom values, AngularJS custom factories, AngularJS custom services, AngularJS custom directives, AngularJS custom providers, AngularJS Routing, AngularUI Routing.

REFERENCE BOOKS

1. jQuery UI 1.8: The User Interface Library for jQuery by Dan Wellman
2. jQuery Fundamentals by Rebecca Murphey
3. Ajax: The Complete Reference by Thomas A. Powell
4. Pro AngularJS by Adam Freeman Kindle Edition

STUDENT ACTIVITY:

1. Creation of website for a small scale company
2. Creation of website for a student database

Code No:

SRI VENKATESWARA UNIVERSITY: TIRUPATI
BCA (CBCS)
Sixth Semester Examinations
Advanced Java Script
JQUERY /AJAX / JSON / Angular JS

Time: 3 Hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer any five of the following Questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit.

Each question carries 10 marks

PART - A

Answer any Five of the following. All questions carry equal marks

5 x 5 = 25 Marks

1. Write about Built-in Functions?
2. Write about JQuery.
3. Multiple CSS Properties?
4. Write about DOM Element?
5. Write about Event Object?
6. Explain jQuery UI?
7. Need of AJAX?
8. Explain Need of AngularJS?

PART - B

Answer one question from each Unit. All questions carry equal marks

5 x 10 = 50 Marks

UNIT - I

9. Briefly describe JQuery DOM Traversing Methods?

OR

10. Explain CSS Universal Selector?

UNIT-II

11. Explain in detail about Binding event handlers, Removing event handlers.

OR

12. Briefly describe about jQuery – Effects?

UNIT-III

13. Explain about jQuery Validations?

OR

14. Write about Downloading jQuery UI and importing jQuery?

UNIT-IV

15. Describe briefly about Getting database data using jQuery.

OR

16. Explain about Grid Development using jQuery-AJAX?

UNIT-V

17. Explain in detail about AngularJS built-in directives?

OR

18. Explain in detail about AngularJS registration form and login form with example?

III YEAR VI SEMESTER

Advanced Java Script JQUERY /AJAX / JSON / Angular JS

1. Using jQuery find all textareas, and makes a border. Then adds all paragraphs to the jQuery object to set their borders red.
2. Using jQuery add the class "w3r_font_color" and w3r_background to the last paragraph element.
3. Using jQuery add a new class to an element that already has a class.
4. Using jQuery insert some HTML after all paragraphs.
5. Using jQuery insert a DOM element after all paragraphs.
6. Convert three headers and content panels into an accordion. Initialize the accordion and specify the animate option
7. Convert three headers and content panels into an accordion. Initialize the accordion and specify the height.
8. Create a pre-populated list of values and delay in milliseconds between a keystroke occurs and a search is performed.
9. Initialize the button and specify the disable option.
10. Initialize the button and specify an icon on the button.
11. Initialize the button and do not show the label.
12. Create a simple jQuery UI DatePicker. Now pick a date and store it in a textbox.
13. Initialize the datepicker and specify a text to display for the week of the year column heading.

III YEAR VI SEMESTER

PROJECT-2

Follow SDLC process for real time applications and develop real time application project

The objective of the project is to motivate them to work in emerging/latest technologies, help the students to develop ability, to apply theoretical and practical tools/techniques to solve real life problems related to industry, academic institutions and research laboratories.

The project is of 5 hours/week for one (semester VI) semester duration and a student is expected to do planning, analyzing, designing, coding, and implementing the project. The initiation of project should be with the project proposal. The synopsis approval will be given by the project guides.

The project proposal should include the following:

Title

Objectives

Input and output

Details of modules and process logic

Limitations of the project

Tools/platforms, Languages to be used

Scope of future application

The Project work should be either an individual one or a group of not more than three members and submit a project report at the end of the semester. The students shall defend their dissertation in front of experts during viva-voce examinations.